



Job Title: Spark Summer Learning Assistant Guides

Overtime Status: Full Time Temp Part Time Temp (May 28th - Aug. 2nd)

Class: Sedentary Light Medium Heavy Very Heavy

REQUIREMENTS

- A. Must be at least 16 years of age and of good moral character, ability to work a regular weekly schedule during the summer, desire to help children solve problems and create projects
- B. **Experience Desired:** One semester of technical training at the high school or college level, previous experience with maker spaces and understanding of shop procedures and practices, experience working with students on self-directed projects, member of the Nebraska Innovation Studio. Regular, dependable attendance is an essential function of this position.
- C. **Training Availability:** Regular availability for weekly training in the evening beginning March 1st

REPORTS TO: Site Supervisor

RECEIVES GUIDANCE FROM: Site Supervisor, Program Director and President

ESSENTIAL FUNCTIONS:

NOTE: This is a generalized job description. Specific duties and responsibilities may vary. Applicants should be made aware of the specific functions of the position prior to employment.

Performs the following tasks:

- Engage students with daily projects using positive playful energy to keep and redirect student interest
- Work productively with students to complete maker projects
- Take instruction from Guides and Site Supervisors to assist with preparing materials and maintaining classroom management
- Depending on expertise, may include duties pertaining to the development of Standard Operating Procedures for maker equipment, training of students in age appropriate methods for various equipment as well as maintaining Spark Fab Lab operations and cleanliness, inventory and developing systems for project storage

WORKING CONDITIONS:

Works primarily in a climate controlled environment with minimal safety/health hazard potential. Works 10% of the time outdoors and 10% of the time offsite for field trips. Needs to be able to lift 30 pounds, stand for long periods of time. Uses fine motor skills and near vision regularly.